

18 PAD SAMPLING INSTRUCTIONS (64K)

There are two main steps to this procedure;

- 1) Erasing an old Internal Sound.
- 2) Loading a new Internal Sound.

Note: Be sure to distinguish between Custom Sounds, available with the stock 9000 and Internal Sounds available only with your new sampling mod. The Custom Sounds can always be loaded “on top” of the Internal Sounds, just as you could with the stock sounds supplied with the original 9000.

STEP 1) ERASING OLD INTERNAL SOUND FROM A PAD

- A) First, be sure that there is no Custom Sound loaded on that pad. If there is a sound loaded, clear it from the 9000's memory before proceeding.
- B) Press the HI HAT MANUAL button (it should light up). Hold the FUNCTION 2 button down and hit the pad. Continue holding FUNCTION 2 down for the duration of the sound.

NOTE: For the Tom and Conga pads, the pad must be hit twice to properly erase or load a sound. Your 64K mod allows you to load a separate sound into each of the Congas and Crashes. The total sampling time is 33.76 seconds at 31K sampling rate. Toms 1 and 2 may be erased or loaded separately from Toms 3 and 4. To erase Toms 1 and 2, hit Tom 1 twice. To erase Toms 3 and 4, hit Tom 3 twice. To erase Conga 1, hit Conga 1 twice and to erase Conga 2, hit Conga 2 twice.

- C) Press the HI HAT button again (the light should go off).
- D) Hit the pad again to be sure that no sound is loaded.

STEP 2) TO LOAD AN INTERNAL SOUND TO THE PAD

- A) Load a Custom Sound into the pad in the normal way.
- B) Hold down the FUNCTION 2 button and hit the pad. Continue holding down FUNCTION 2 for the duration of the sound.
- C) Erase the Custom Sound.

NOTE: Remember that the Tom and Conga pads must be hit twice to insure proper loading of the sounds. Toms 1 and 2 may be loaded separately from Toms 3 and 4. To load Toms 1 and 2, hit Tom 1 twice. To load Toms 3 and 4, hit Tom 3 twice.

Use Truncate and/ or Fade (supplied with 7.09 software) to shorten any sound, or to clean any clicks or pops at the end of samples.